



Head-to-Head – Ladder Tie Breakers Explained

How this system is calculated:

Head-to-Head Ladder Tie-Breaker Process

- Finishing positions will be deemed a tie where;
 - Two or more sides finish on the same amount of Premiership Points or,
 - Two or more sides finish on the same Match Ratio of games Won plus (games drawn, divide two) divided by games Played, x100.

Two Team Tie

1. Win-Loss record of head-to-head competition between the two teams.
2. Greatest winning margin in games played between two teams.
3. Most Goals in games played between two teams.
4. Win-Loss record vs. Highest ranked common opponent (Proceeding downwards if necessary).
5. Aggregate margin vs. Highest ranked common opponent.

Three Team (or more) Tie

The following procedure will be used in the following order until the tie is broken:

1. Best winning percentage of games played among the tied teams.
2. Greatest winning margin in games played between teams.
3. Win-Loss record vs. Highest ranked common opponent (Proceeding downwards if necessary).
4. Aggregate margin vs. Highest ranked common opponent.

Notes:

The ladders in PlayHQ may show teams on the same points/match ratio in the incorrect positions.

The OEFN will, in its best endeavours, ensure its clubs are aware of the correct ladder positions as we approach the finals series.