OUTER
EAS.

UMPIRES MATCH SHEET



DIVISION

.....

DATE

.....

..... GRADE

REPORTS - Field Umpires MUST phone through any REPORTS to the Operations Manager 0439 566 194 by 6pm on Match Day.

vs

CHECKLIST		YES/NO	TEAM				YES/NO	TEAM
Were club umpires correctly attired?				Umpire Escorts HALF FULL				
Officials correctly attired? Runner/Water	/Trainer, Etc			Did Clubs provide a Ti	mekeeper?			
Did the Match/Qtr's commen	ce on time?			Were Flag Holders provi	ided on Goal	posts?		
If not, which team & Qtr?	······		Umpire Escort prese	ent?	-			
Did Home Club provided appropriate balls?			Were Posts padded to 2.5m?					
(OEFN logo, League Sponsors - Karcher or B/Bank)			Were all Players Correctly attired		?			
Was the Ground Correctly Marked?			Did Clubs Submit all Paperwork?					
If not list which area wasn't			· · · · · · · · · · · · · · · · · · ·		nitted by Hal	f time?		
Was the Ground & Surrounds Safe?					iren Audible?			
If not list which area wasn't		······			Did Clubs Receive the ALL CLEAR?			
Other if required:								
For serious incidents, Comme	nts can be made	e on the back o	f this main sheet.					
			MOST DISCIPLIN	ED CLUB AWARD				
Home Club:					Away Club			
Points Awarded: MAX (5)		ON FIE	ELD (PLAYERS)	Please rate each participating		Points Awarded: MAX (5)		
Points Awarded: MAX (5)		OFF FIE	LD (OFFICIALS)	team on these section	nese sections. Point		arded: MAX (5)	
Points Awarded: MAX (5)		OFF FIEL	D (SUPPORTERS)	5 pts being the highest, and		Points Awarded: MAX (5)		
Total Points: MAX (15)		(Not require	ed for U9's & U10's)	1pt being the lowest.		Total Point	ts: MAX (15)	
				SEND OFF DETAILS				
TEAM	No.	Color		R NAME	QTR		REASON FOR S	END OFF
	-	Red			1	İ		
		Yellow						
		Red						
		Yellow						
		Red						
		Yellow						
		Red						
		Yellow						
		Red						
		Yellow						
		Red						
		Yellow						
WERE ANY PLAYERS REPORT		phone throu		REPORT FORMS MUS				
REPORTS - Field	Ompires MOST	phone throu	ign any REPORTS (o the Operations Ma	nager 0435	500 194 0	by opinion mai	ch Day.
IELD UMPIRE (1)		(Print Name)		SIGN	SIGNATURE:			
FIELD UMPIRE (2)		(Print Name)		SIGNATURE:				
	/=		CICNATURE					
FIELD UMPIRE (3)	(Print Name)		SIGNATURE:					
		int Namo)	SIGNATURE		1			
OUNDARY UMPIRE (1) (Print Name)		int Nallej	SIGNATURE:					
BOUNDARY UMPIRE (2)	IDARY UMPIRE (2) (Print Name)		SIGNATURE:					
		SIGNATURE.		ļ				
BOUNDARY UMPIRE (3) (Print Name)		SIGNATURE:						
BOUNDARY UMPIRE (3)			-					
BOUNDARY UMPIRE (3)		GOAL UMPIRE (1) (Print Name)		SIGNATURE:				
BOUNDARY UMPIRE (3) GOAL UMPIRE (1)		(Pr		<u> </u>				
. ,		(Pr	,					
GOAL UMPIRE (1)		8	int Name)	SIGN	ATURE:			
GOAL UMPIRE (1)		(Pr	int Name)			Bost		
GOAL UMPIRE (1) GOAL UMPIRE (2)		8	int Name)	votes = Best Player.	ATURE: 1 vote = 3rd	Best.	TFAM·	
GOAL UMPIRE (1) GOAL UMPIRE (2)	BES Jumper No.	(Pr	int Name)	votes = Best Player.		Best.	TEAM:	
GOAL UMPIRE (1) GOAL UMPIRE (2)		(Pr	int Name)	votes = Best Player.		Best.	TEAM:	
GOAL UMPIRE (1) GOAL UMPIRE (2) 3 VOTES		(Pr	int Name)	votes = Best Player.		Best.	TEAM:	
GOAL UMPIRE (1) GOAL UMPIRE (2)		(Pr	int Name)	votes = Best Player.		Best.	TEAM:	